

Department of
Resources Recycling and RecoveryYana Garcia
Secretary for Environmental Protection
Zoe Heller
CalRecycle Director

January 22, 2026

NOTICE**TO: Glass Market Development Payment Program Participants****SUBJECT: Glass Market Development Payment Rate for 2026**

The passage of [SB 1013 \(Atkins, Chapter 610\)](#) added Public Resources Code (PRC), Section 14549.7 to develop California markets for glass beverage containers collected for recycling in the state. SB 1013 allows the Department of Resources Recycling and Recovery to pay, subject to the availability of funds, a market development payment to a glass beverage container manufacturer who purchase recycled glass collected in California for use in manufacturing new beverage containers in the state. Payments to glass beverage container manufacturers are only for California Refund Value (CRV) eligible glass beverage containers.

In October 2025, [Assembly Bill \(AB\) 899 \(Ransom, Chapter 627\)](#) amended PRC Section 14549.7 to increase the maximum per ton rate from \$50 per ton to \$150 per ton effective January 1, 2026. In addition, AB 899 amended PRC 14581(a)(13) decreasing the annual GMDP allotment of \$60 million to \$20 million as of January 1, 2028 and extending the program to January 1, 2030.

Effective January 1, 2026, Glass Market Development Payment (GMDP) Program participants must use the 2026 GMDP rate as noted in the table below. The GMDP rate is used to determine the total eligible glass material after exclusion of all non-qualifying material (out-of-state, plant rejects, and other non-qualifying glass material).

2026 Glass Market Development Payment Rate*
81%

*Failure to use the above rate for the 2026 calendar year reporting quarters will result in incorrect claims and payments.

If you have questions regarding this notice, please contact Market Information at (916) 323-5778 or MarketInformation@CalRecycle.ca.gov.

Sincerely,

Monica Torres
Branch Chief
Recycling Program Financial Analysis and Policy Development Branch